

Deep Learning for Malicious Flow Detection

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Agenda

Introduction

Gradient Dilution

Previous Methods

Methodology

Experiment

Extensions

Agenda

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Methodology

Experiment

Extensions

Malicious Flow Detection

Traditional Methods (Intrusion-Detection System)

Signature Oriented

Rule-based.
Pattern matching.

Disadvantages

Limited in perceiving new variants of the flow of the malware.
If flow is encrypted, pattern matching will lose effectiveness.

Adopted Approach (Machine Learning-based)

Behavior-based

Feature extraction.
Learn pattern.

Advantages

Able to perceive new variants of the flow of the malware.
Still effective even if the flow is encrypted.

Previous Work

Cisco [Anderson *et al.*]

Model

Linear model.

Logistic model.

Support vector machine.

Experimental Results

Accuracy = 90.3%.

Deep Learning

Description

Powerful Method

Succeeded in many aspects of applications.
Handles problems with complexity.

Generalization Performance

Outperform other machine learning methods in our experiment.
Partial flow experiment.
Zero-shot experiment.

Proposed Method

Adopt Deep Learning Approaches

Design a New Neural Network Architecture

Adjust Training Mechanism

Imbalanced data distribution.
Result in the difficulty of training a neural network.

Agenda

Introduction

Gradient Dilution

Previous Methods

Methodology

Experiment

Extensions

Gradient Dilution

Gradient-based Training Mechanism

Deep learning is a **gradient-based** training mechanism.

Each epoch computes gradient with respect to each parameter θ .

$$\frac{\partial Loss}{\partial \theta} = \sum_{i=1}^N \frac{\partial Loss_i}{\partial \theta} \quad (1)$$

i represents the index of the training data.

N refers to the cardinality of the training data set.

Imbalanced Data Set

Disparity Between Classes

Gradients contributed by majority class dominates the total gradient in terms of quantity.

The model will be insensitive to the minority class.

Gradients contributed by the minority class are diluted.

Agenda

Introduction

Gradient Dilution

Previous Methods

Methodology

Experiment

Extensions

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Data Manipulating Techniques

Oversampling [Pears *et al.*]

Re-sample data from the minority class.

Duplicated data is contained in the training data set.

Undersampling [Liu *et al.*]

Eliminate data from the majority class at random.

Both methods aim at providing a balanced data distribution.

Training Mechanism Adjustment

Incremental Learning [Kulkarni *et al.*]

Feasible method to tackle imbalanced data issue.

Learn from the newly introduced data without forgetting past memories.

Train on a small data set and increase the size of training data set gradually.

Agenda

Introduction

Gradient Dilution

Previous Methods

Methodology

Experiment

Extensions

Proposed Model

Tree-Shaped Deep Neural Network

Mitigate the imbalanced data issue implicitly.

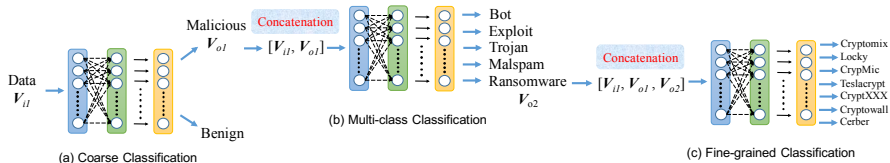
Classify data in a layer-wise manner.

Can be trained **end-to-end**.

Loss will propagate from the output-end to the input-end.

Learn global information and partial knowledge simultaneously.

Generate features to enhance classification performance.



Algorithm

Backpropagation

$$\theta_i^{l+} = \theta_i^l - \eta \frac{\partial \text{Loss}}{\partial \theta_i^l} \quad (2)$$

θ_i^l represents the i^{th} parameter at l^{th} layer.

η stands for the learning rate.

$\frac{\partial \text{Loss}}{\partial \theta_i^l}$ refers to the partial derivative of *Loss* with respect to θ_i^l .

θ_i^{l+} refers to the updated parameter.

Drawback

Treat each individual data fairly.

Not able to resolve imbalanced data issue.

Proposed Algorithm

Quantity Dependent Backpropagation

$$\theta_i^{l+} = \theta_i^l - \eta \mathbf{F} \cdot rLoss \quad (3)$$

$$\mathbf{F} = \left[\frac{c_1}{n_1}, \frac{c_2}{n_2}, \dots, \frac{c_N}{n_N} \right] \quad (4)$$

$$rLoss = \left[\frac{\partial Loss_1}{\partial \theta_i}, \frac{\partial Loss_2}{\partial \theta_i}, \dots, \frac{\partial Loss_N}{\partial \theta_i} \right]^T \quad (5)$$

c_i is the pre-selected coefficient for the class that the i^{th} data belongs to.

n_i represents the cardinality of the class that the i^{th} data belongs to.

$\frac{\partial Loss_k}{\partial \theta_i}$ refers to the partial derivative of the $Loss$ contributed by the k^{th} data with respect to θ_i .

Agenda

Introduction

Gradient Dilution

Previous Methods

Methodology

Experiment

Extensions

Experimental Settings

Real Collected Data

No open data set available.

Obtain the executable files of the malware from VirusTotal and record the network behavior under sandbox.

From September 2016 to May 2017.

Data Description

The malicious data is categorized into 5 different classes where each class represents different attack behaviors.

Further label Ransomware into 7 different families.

Data Statistics

Class	Number of Flows	Size
Benign	246,015	560.2 MB
Bot	99	6.5 MB
Exploit	349	32.5 MB
Trojan	3,085	18.1 MB
Malspam	3,612	142.1 MB
Cryptomix	90	2.0 MB
Locky	229	9.3 MB
CrypMic	390	14.3 MB
Telslacrypt	755	26.5 MB
CryptXXX	1,259	44.7 MB
Cryptowall	2,864	34.7 MB
Cerber	23,260	23.5 MB
Total	282,007	914.4 MB

Feature Extraction

Connection Records

Internet Protocols and Connection Statistics [Williams *et al.*]

Port, IP, and protocol information.

HTTP Requests [Tseng *et al.*]

TLS Handshake [Anderson *et al.*]

Byte distribution.

Spatial information.

Flow Behavior

Inter-Arrival Time [Moore *et al.*]

Proposed nearly 250 discriminators to classify flow records.

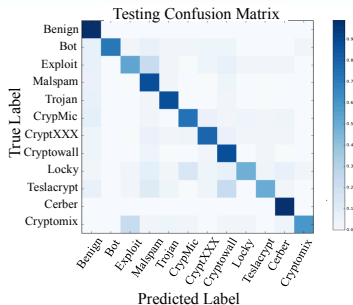
Markov Matrix [McGrew *et al.*]

Stores the relationship between sequential packets.

Temporal information.

Experimental Results

Method	Accuracy	Precision
DNN + Backpropagation	59.08%	8.33%
DNN + Oversampling (10000 samples/class) [7]	85.18%	65.9%
DNN + Undersampling (45 samples/class) [8]	68.89%	49.45%
DNN + Incremental Learning [9]	78.84%	71.23%
DNN + QDBP	84.56%	62.3%
SVM (RBF)	83.87%	38.8%
Random Forest	98.9%	68.25%
TSDNN + QDBP	99.63%	85.4%



$$Precision = \frac{1}{n} \sum_{i=1}^n \frac{TP_i}{TP_i + FP_i} \quad (6)$$

TP : True Positive

FP : False Positive

Agenda

Introduction

Gradient Dilution

Previous Methods

Methodology

Experiment

Extensions

Partial Flow Experiment

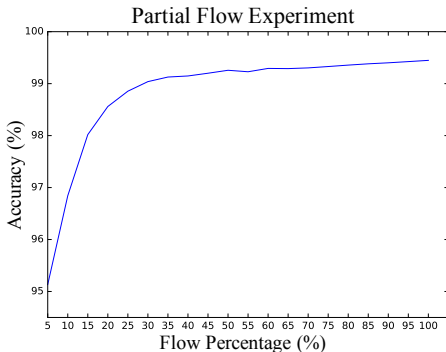
Description

Real-time Detection

Divide each flow into fractions.

Consider only a portion of data.

Test the potentiality of being a malicious flow.



Zero-Shot Experiment

Description

Generalization performance of deep learning.

Examine the ability of TSDNN to identify some malware that has never been trained before.

Justify that a behavior-based approach is a better way compared to the traditional signature-oriented methods.

Data

We obtain 14 different kinds of malicious flows.

Experimental Results

